

Time	Main Room - Chaco	Bandelier	Vista Norte	Rio Grande
3:00 pm	Registration open			
3:30 pm	Artist Check-In, Flea Market open			
4:00 pm	Panel #1- I KNOW IT WHEN I SEE IT: WHAT EXACTLY IS SF Ben Bova, Jan “Wombat” Finder, Brad Lyau. Moderator: S.M. Stirling			
4:30 pm				
5:00 pm	Panel #2- NAME THAT BABY: FANTASY, SF, MAINSTREAM? OR NONE OF THE ABOVE? Suzy M. Charnas, Betsy James, Stephen Leigh, David Lee Summers. Moderator: Victor Milan	50 MINUTES WITH Daniel Abraham and Ty Franck	25 MINS WITH Mario Acevedo	Con Suite, Art Show and Gaming open
5:30 pm			25 MINS WITH Melinda Snodgrass	
6:00 pm	OPENING CEREMONIES Co-Chairs Craig C. & Kristen D., Toastmaster Ian			
6:30 pm	SCIENCE TALK: “GEOGRAPHIES OF MARS” Presented by UNM Asst Prof Maria Lane <i>“A critical examination of 19th-century Mars science, showing how astronomers and popular audiences at the time used geographical theories and methods to make sense of new cartographic evidence that showed the red planet to have a patterned landscape.”</i>	Panel #3 – SELF PUBLISHING: NEW BLOOD OR PAINFUL OPEN VEIN David Boop, Steven Gould, Leonid Korogodski, Joan Saberhagen. MOD: Robert Vardeman	Fan Panel <i>FANDOM AROUND THE WORLD</i> Stephen Boucher, Serge Broom, Jan “Wombat” Finder, Brad Lyau Moderator: Janice Gelb	Fan Workshop: <i>Inventing A Language</i> Robert Stikmanz, Amanda Kimmerly
7:00 pm				
7:30 pm	PANEL # 4 – THE STATE OF THE ART Daniel Abraham, Mario Acevedo, Melinda Snodgrass, Sam Sykes, Ian Tregillis. Moderator: John Picacio	50 MINUTES WITH Connie Willis	25 MINS WITH Steven Gould	Fan Workshop <i>Make & Take Session: Steampunk Gears</i> \$3.00 FEE FOR MATERIALS! Charles & Tauni Orndorff
8:00 pm			25 MINS WITH Ben Bova	
8:30 pm	Panel #5 – BEYOND THE GODDESS & THE WHORE: DYNAMIC FEMALE CHARACTERS Diana Gabaldon, Darynda Jones, Jane Lindskold, Walter Jon Williams. MOD: Yvonne Coats	50 MINUTES WITH George RR Martin	Fan Chat: <i>SF And Its Role In Society</i> Host: Dante M. Stewart	
9:00 pm				
9:30 pm	Panel #6 – CREATIVITY OFF THE PAGE: OTHER ENDEAVORS Craig Butler, Doranna Durgin, Andy Kuhn, Connie Willis. Moderator: Carrie Vaughn	Panel #7 – FOR THE LOVE OF CHEESE Scott Denning, Victor Milan, John Jos. Miller. MOD: Scott Phillips	FILKING SESSION Hosted by Tanley McMulland and Harriet Engle	Fan Program: <i>Doctor Who Apples To Apples Card Game</i> Hosted by Lori Jansen
10:30 pm	LATE NIGHT CHARITY AUCTION Benefiting ENMU Williamson Collection and the Roadrunner Food Bank Auctioneers: Craig C., Gordon G. and ?? Plus Caci Gallop, Jessica Coyle, Others			
12:30 am	LATE, LATE NIGHT PROGRAMMING???			

Time	Main Room – Chaco	Bandelier	Vista Norte	Rio Grande
9:00 am	KAFFEEKLATSCH in Con Suite Breakfast Burritos, Fruit & Hot Coffee			
10:00 am	Panel #8 – INFORMATION APOCALYPSE: DARK AGES AGAIN Daniel Abraham, John Maddox	SOLO TALK: <i>Irony In Action</i>	25 MINS WITH Sally Gwylan	Fan Talk: <i>Steampunk in Cinema: Gears & Reels</i> Serge Broom
10:30 am	Roberts, S.M. Stirling, Robert Vardeman. Moderator: Ian Tregillis	Connie Willis	25 MINS WITH Betsy James	
11:00 am	Panel #9 – LOOK, UP IN THE SKY: SUPERHERO MOVIES Aaron Campbell, Andy Kuhn, John	50 MINUTES WITH Stephen Leigh & S.L. Farrell	25 MINS WITH Pati Nagle	Fan Panel: <i>Doctor Who: The Great Doctor Debate</i> MOD: Lori Jansen
11:30 am	Jos. Miller, Scott Phillips. Moderator: Melinda Snodgrass		25 MINS WITH Robert Vardeman	
12 Noon	Panel #10 – ZOMBIES, ANGELS & WEREWOLVES, OH MY: FUTURE TRENDS Darynda Jones,	DUO CONVERSATION: <i>He Writes, I Draw</i> John Picacio, George RR Martin	25 MINS WITH Carrie Vaughn	
12:30 pm	Susan Krinard, Debbie Lynn Smith, Sam Sykes. Moderator: Betsy James		25 MINS WITH Walter Jon Williams	
1:00 pm	Panel #11 – RE-INVENTING YOURSELF: THE USE OF PSEUDONYMS Ty Franck, Stephen Leigh, Victor Milan, Carrie Vaughn. Moderator: Daniel Abraham	Panel #12 – CLASSICS OF SF: FOCUS ON JULES VERNE Serge Broom, Jane Lindskold, Brad Lyau, Joan Saberhagen MOD: Diana Gabaldon	50 MINUTES WITH Ian Tregillis	Solo Talk: <i>Roarrghh! Monsters In Comics</i> Jeff Benham
2:00 pm	Panel #13 – SELF-CREATED SELF-DESTRUCTION: SOLUTIONS & IMPLICATIONS Craig Butler, Suzy M. Charnas, Leonid Korogodski, Connie Willis. Moderator: Walter Jon Williams	Panel #14 – DIG ON THIS AGAIN: ALIEN ARCHAEOLOGY Ben Bova, Peri Charlifu, Gordon Garb, Pati Nagle. MOD: Sally Gwylan	25 MINS WITH John Jos. Miller	Fan Program: <i>Fun For Kids – Children’s Science & Crafts</i>
2:30 pm			25 MINS WITH John Maddox Roberts	
3:00 pm	Panel #15 – STEAMPUNK DEFINITIONS: MORE THAN VICTORIAN CLOTHING David Boop, S.M. Stirling, David Lee Summers, Carrie Vaughn. Moderator: Mario Acevedo	ARTIST GUEST SLIDE SHOW John Picacio <i>ends 4:10 pm at latest</i>	50 MINUTES WITH Jane Lindskold	Jessica Coyle with Rose Beetem -Accompanying parent required-
3:30 pm				
4:00 pm	MASS AUTOGRAPHING SESSION Bubonicon Guests Sign Their Wares <i>3 signatures per author at a time, please.</i> <i>And then you can get back in line...</i>	<i>Picacio spillover if needed ‘til 4:10 pm</i>	4:00-5:30 pm Fan Program: <i>Story & Hobby Gaming</i> Craig Fox	Fan Program: <i>Meet the 501st Legion</i> Wayne Sullivan, Others
4:15 pm		Game Set-Up		
4:30 pm			5:00 PM <i>CHAPA’AI OF FORTUNE</i> Charles & Tauni Orndorff, Gordon Garb	
5:00 pm			Game Teardown	40 MINS WITH S.M. Stirling (Ends 6:10 pm)
5:30 pm	Panel #16 – EBOOKS TO THE RESCUE? THE FUTURE OF READING Doranna Durgin, Stephen Leigh, Pati Nagle, Ian Tregillis, Robert Vardeman. Moderator: Steven Gould		6:15 pm 45-MIN CHAT: <i>Cartoon Stories</i> Aaron Campbell, Andy Kuhn	Fan Program: <i>Firefly Lives</i> Charlie Fitch, Albuquerque Browncoats
6:00 pm				
6:15 pm				
6:30 pm	COSTUME PREP TIME [ROOM EMPTIED – AIRWALL OPENED UP]	AIRWALL OPENED UP! 6:40-7:00 pm COSTUMERS GATHER IN HALLWAY BETWEEN VALLE GRANDE & CHACO		
7:00 pm			25 MINS WITH David Boop	Registrtrn, Art Show & Dealers close
7:30 pm	COSTUME CONTEST Master of Ceremonies: Victor Milan / Judges drafted by Tanley McMullan Costume Herders: Randi Tinkham, Jessica Coyle, Duke McMullan, Meg Malins, more...			
Saturday Registration Hours 9:30-7:00 Art Show Hours 9:30-7:00 Flea Market Hours 10:00-7:00				

BUBONICON 43		AUGUST 4.0 – “FINAL”		SATURDAY, AUGUST 27, 2011	
Time	Main Room – Chaco	Bandelier	Vista Norte	Rio Grande	
8:10 pm?	HALF-TIME ENTERTAINMENT An Excursion with Professor Moriarty				
8:40 pm?	COSTUME CONTEST WINNERS ANNOUNCED Master of Ceremonies: Victor Milan				
9:10 pm	AIRWALL CLOSED	AIRWALL CLOSED			
9:30 pm	ADAM J. BROWN PRESENTS SATURDAY-NITE CINEMA THEATRE Movie: <i>STIFFED</i> (Devin O’Leary) (filmed in Albuquerque – bank robbers turned zombies) Plus Short Bits (<i>Rotgut</i>), Trailers & Whatever Turns Up FOR MATURE AUDIENCES! NOT-RATED...	NO PROGRAMMING Not In Use This Year			
10:00 pm					
11:00 pm					
12:00 am					
Saturday Registration Hours 9:30-7:00 Art Show Hours 9:30-7:00 Flea Market Hours 10:00-7:00					

BUBONICON 43		AUGUST 4.0 – “FINAL”		SUNDAY, AUGUST 28, 2011	
Time	Main Room – Chaco	Bandelier	Vista Norte	Rio Grande	
9:00 am	GENRE CEREAL BOWL in Con Suite (Will there be <i>Captain America</i> Crunch?)				
10:00 am	Panel #17 – HOLY TERROR: FUTURE NIGHTMARES Mario Acevedo, Ben Bova, S.M. Stirling, Connie Willis. Moderator: John Maddox Roberts	10:00-11:10 am 70 MINUTES WITH Diana Gabaldon & Sam Sykes	Solo Talk: <i>“Greek Mystery Cults and Christianity”</i> Richard Berthold	25 MINS WITH David Lee Summers	
10:30 am				25 MINS WITH Leonid Korogodski	
11:00 am	GUEST OF HONOR PRESENTATION Stephen Leigh – Interviewed by GRR Martin Introduced by Ian Tregillis, Toastmaster				
Noon				12:00 pm Registration, Art Show & Con Suite close	
12:20 pm	BREAK IN PROGRAMMING FOR MAIN ROOM (lunch, check out of sleeping room, etc)				
12:30 pm					
12:45 pm	ITEMS ACCEPTED FOR AUCTION				
1:00 pm	1:00-3:20 PM FUN AND CON AUCTION Auctioneers: Robert Vardeman with Gordon Garb, Dennis Virzi and maybe Scott Denning (Items benefit Bubonicon and Individuals)	12:30-1:30 pm Panel #18 – WILL SF BECOME PASSE: CAN IT AVOID BECOMING QUAIN Craig Butler, John Maddox Roberts, Walter Jon Williams. MOD: Ty Franck	12:30-2:00 pm 90 MINUTES WITH John Picacio		
1:30 pm		25 MINUTES WITH Victor Milan		1:30-3:20 pm AUTHORS AFTERNOON TEA (CON SUITE SEATING)	
2:00 pm		2:00-3:10 pm Fan Program: <i>Vogon Poetry Slam</i> Host: Richard Eseke			
2:30 pm					
3:00 pm	Finish up Auction, clean stuff out of main room (be on the ground, moving by 3:15) <i>-Gofer help needed-</i>		3:00 pm Art Show pickup begins in hall	Coordinated by Pati Nagle, assisted by Jane Linskold & Joan Saberhagen	
3:20 pm	Panel #19 – TELL THE PROS: FAN FEEDBACK & WISH LIST Peri Charlifu, Suzy M. Charnas, Diana Gabaldon, Debbie Lynn Smith. MOD On Stage: Stephen Leigh Host In Audience: Adam Jarmon Brown	Finish Auction here if necessary			4:00 pm Flea Market and Gaming close
Sunday Registration Hours 9:50-Noon Art Show Hours 9:30-Noon Flea Market Hours 10:00-4:00					

BUBONICON 43		AUGUST 4.0 – “FINAL”		SUNDAY, AUGUST 28, 2011	
Time	Main Room – Chaco	Bandelier	Vista Norte	Rio Grande	
4:20 pm	GREEN SLIME AWARDS Hosted by Jessica L. Coyle				
4:45 pm	CLOSING CEREMONIES Chairs Kristen D. and Craig C., and the 2011 Con-Com				
5:05 pm	CON IS OVER! Clean up hotel, pack up cars				
Sunday Registration Hours 9:50-Noon		Art Show Hours 9:30-Noon		Flea Market Hours 10:00-4:00	

BUBONICON 43 PANEL DESCRIPTIONS:

1. I KNOW IT WHEN I SEE IT: WHAT EXACTLY IS SF

What are the core defining relations of science fiction? Is there something about the setting, characters or plot, regardless of the historical period of the piece that defines SF? How has this changed since, say, Verne? What's the future hold? Do sub-genres divide SF? What are some concrete examples of SF?

2. NAME THAT BABY: FANTASY, SCI-FI, MAINSTREAM? OR NONE OF THE ABOVE?

Pigeonholes may be cozy places, and our culture tends to be as black & white about genre as gender: If you ain't this, you must be that. What are the effects, on publishers and readers, of cleaving to "reader expectations"? What experiences have writers had when their work was considered to be neither fish, flesh, nor fowl? How much can genres mix?

3. SELF-PUBLISHING: NEW BLOOD OR PAINFUL OPEN VEIN

Has self-publishing flooded the market? Is it all vanity printing or has it become legitimate? What are the pros and cons? Do you need a resume with that book to show its potential merits? What about the absence of an editor on published works? How can a reader tell the good from the bad?

4. THE STATE OF THE ART: SF/F COVER ART

Industry professionals and the audience discuss their favorite recent SF/F cover art pieces, as well as some not-so-favorites. Each panelist talks about their selections – why they work and why they don't – with a focus on recent cover art.

5. BEYOND THE GODDESS & THE WHORE: DYNAMIC FEMALE CHARACTERS How does an author go write sympathetic and multi-dimensional female characters? Why does this seem so difficult for some authors? Has there been an emergence of more interesting & less stereotypical women in fiction since 2000? Have traditional women's roles been written like secondary characters? What are some of the pioneering works?

6. CREATIVITY OFF THE PAGE: OTHER ENDEAVORS

Many authors pursue other creative endeavors, such as art, costuming, cooking, knitting and photography. What do they get out of these activities that they don't get out of writing? In what ways do these other activities feed their writing? Can they be considered research or stress-reducing techniques?

7. FOR THE LOVE OF CHEESE

What is the appeal of cheesy or schlocky movies? What are some of the panelists' favorites? What worked in them? What didn't?

8. INFORMATION APOCALYPSE: DARK AGES AGAIN

What happens if the internet crashes? What resources exist to go around any blockage by a government or terrorist group? With most info only on electronic formats, are we entering a new Dark Age if nothing is printed out? Or is that Luddite thinking? Will we become the next lost civilization if computers are gone? Why does it seem the higher the tech, the sooner its format is obsolete?

9. LOOK, UP IN THE SKY: SUPERHERO MOVIES

Are comic books becoming the go-to sources for movies? Are they more popular with viewers than readers? Are they faithful to the source materials? Should they be? Which superheroes should be brought to the big screen? Which ones shouldn't be? Which superhero films are you looking forward to in 2011-2012? Which have you seen & which are worth seeing?

10. ZOMBIES, ANGELS & WEREWOLVES, OH MY: FUTURE TRENDS

Now that vampires suck and zombies are pretty much dead, what's next in horror and paranormal fantasy/romance? Have angels caught on? What of those hairy werewolves? What draws us to the paranormal? What creature could inspire writers in the future? Does everything that goes around come back around?

11. RE-INVENTING YOURSELF: THE USE OF PSEUDONYMS

What are the advantages & difficulties of a pseudonym? Is one vital to re-launch a career? When else are they needed? Can you create a "brand" of writing, and reader expectation, by using a different name? How do you tell your friends, writing buddies & fans? Can you separate the writers in your head between projects? Just how important is a bio back story to the illusion?

12. CLASSICS OF SF: FOCUS ON JULES VERNE

It's important to remember the pioneers & classics of SF. This year, the focus is on Jules Verne. Is he Steampunk's father? How well has he been translated into English? Why is he important? What works of his should be read?

13. SELF-CREATED SELF-DESTRUCTION: SOLUTIONS & IMPLICATIONS

In 2000, Bill Joy of Sun Microsystems warned that the "illimitable power" of technology could destroy the human species in the 21st century – a "techno-apocalypse." He stated, "The cleverer we are, the bigger the problem we create." Is this true? Do humans think about the implications of technology? What about the Law of Unintended Consequences? Do electric cars solve anything? What about unintended pathogens created by biotechnology? Or Nanotechnology creating tiny weapons? Is it all paranoid dystopian talk?

14. DIG ON THIS AGAIN: ALIEN ARCHAEOLOGY

It's an idea that's been done at many cons, including the 2005 Bubonicon, so how about it again! Join a band of intrepid Indiana Jones-wannabes as they inspect, analyze and interpret a variety of otherworldly artifacts. Panelists should bring 4-6 objects each, which could be anything from Venusian sex toys to Altairean toaster ovens. Look out PBS! Here's the *Alien Antique Roadshow*!

15. STEAMPUNK DEFINITIONS: MORE THAN VICTORIAN CLOTHING

Does Steampunk have to be set in Victorian England? Has it worked well elsewhere, like in the Old West? Have efforts like *Brisco County*, *Boneshaker* and *Zeppelins West* worked? Beyond the clothing and trappings, has Steampunk created a real niche yet? Is there a shorthand for explaining it to new folks yet? Were Verne and Wells Steampunk authors?

16. eBooks TO THE RESCUE? THE FUTURE OF READING

A growing number of authors are re-publishing their out-of-print works via online options, or even making original fiction available. What are the logistics and challenges? As bookstores file bankruptcy or go out of business, what is the future of publishing? Will it be the convenience of eBooks or brick-and-mortar stores? Do younger readers mean more eBooks? Where do authors go to meet fans & sign electronic books?

17. HOLY TERROR: FUTURE NIGHTMARES

What's the worst future you can imagine? Are we headed there? How do you terrify an audience of viewers or readers? Are there common themes that work on the majority? Can you imagine something worse than Barney the Purple Dinosaur as President?

18. WILL SF BECOME PASSE: CAN IT AVOID BECOMING "QUAINT"

As technology rapidly advances, can SF keep up? Will SF stay relevant? Can it stay valid with how rapid change and development happen? For instance, some scientists are predicting 3-D avatars on cell phone and batteries that run on little more than air in the next 10 years. How can the genre keep up? Will SF become "quaint" in our lifetime?

19. TELL THE PROS: FAN FEEDBACK/WISH LIST

In this panel, the audience will tell the pros what they want to read next. What do fans want to see by way of SF and Fantasy yarns? What really bugs readers that they'd like to see less of. Panelists, obviously, will express their opinions on subjects raised, and also ask for feedback on specific ideas they have for future projects. In other words, the fans just might tell the pros how to do their jobs! Or not...